

# Kit’s Coding Vocabulary Mat: Mastering Scratch

Learning objective: To understand and use key programming terminology to create and debug algorithms in Scratch.

**Key Vocabulary**  
Use this vocabulary mat to help you build your projects. The terms are grouped into categories: Building Blocks, Logic and Flow, and Debugging.

|                                                         |                                                       |                                                       |
|---------------------------------------------------------|-------------------------------------------------------|-------------------------------------------------------|
| <b>Building Blocks</b> Sprite (the character on sc...   | <b>Logic and Flow</b> What is the difference betw...  | <b>Logic and Flow</b> Explain what a 'Condition' d... |
| <b>Debugging</b> Kit the fox finds a 'Bug' in his co... | <b>Application</b> If you wanted your sprite to mo... |                                                       |