

Kit's Digital Detective Mission

Learning objective: To identify safe and unsafe online behaviours and understand the importance of keeping personal information private.

Kit the fox is helping his forest friends stay safe online. Read the scenarios below. Decide if the action is 'Safe' or 'Unsafe'. Write your choice in the box, and then explain why in the 'Reasoning' section. Remember: always think before you click or share!

Word bank: Password · Private · Stranger · Report · Trusted Adult · Personal Information

1. Scenario 1: A pop-up window asks you to type in your home address and school name to win a free game. Is this safe? (2 marks)

2. Scenario 2: Someone you don't know sends you a message asking to be your friend on a gaming site. Is this safe? (2 marks)

3. Scenario 3: You want to create a strong password for your account, so you use your name and date of birth. Is this safe? (2 marks)

4. Scenario 4: You see something online that makes you feel worried or uncomfortable. You decide to tell a teacher or parent immediately. Is this safe? (2 marks)

5. Scenario 5: A friend asks for your secret login password so they can help you level up in a game. Is this safe? (2 marks)

Draw: Draw a 'Digital Shield' that protects your computer. Inside the shield, draw or write three things that help keep you safe online (e.g., a padlock for passwords, a speech bubble for talking to an adult).



Extension challenge: Write a short 'Digital Safety Rule' of your own, like a poem or a catchy slogan, that you could share with your classmates to help them stay safe while using the internet.