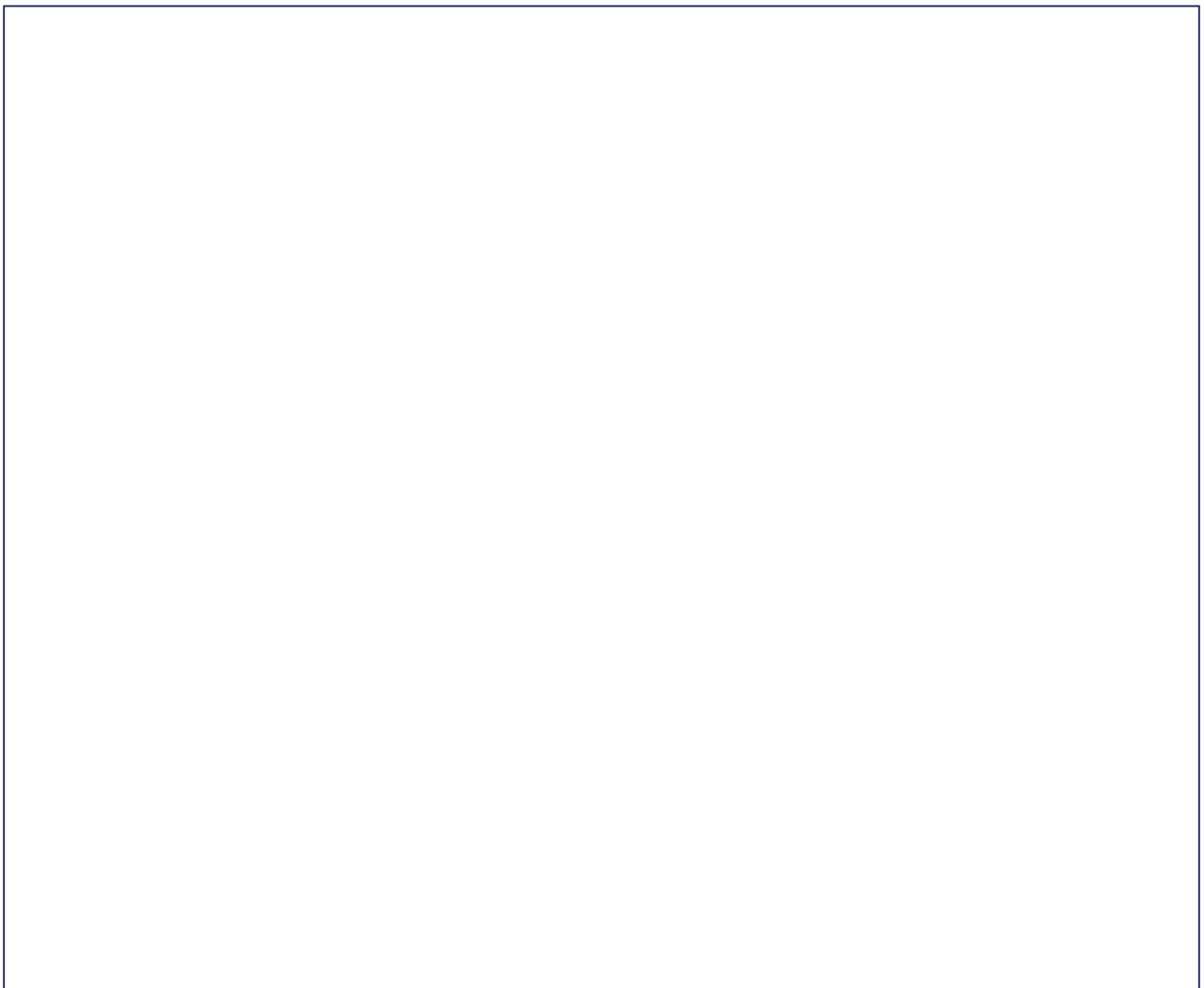


Design a Cover for Your Favourite Book

Learning objective: To create a visual representation of a book's theme and use vocabulary to persuade others to read it.

Follow the drawing prompt below to create a front cover for a story you have recently enjoyed. Use the word bank to add descriptive labels to your artwork, then answer the questions to explain why your book is worth reading.

Draw: Draw a rectangular book cover. In the centre, illustrate the most exciting scene from your story. Use bold colours to show the mood (e.g., dark blues for a mystery, bright yellows for an adventure). Include a title in creative lettering at the top, and draw the main character in the foreground. Add small symbols around the edges that represent the setting of the story.



Label words: protagonist · setting · atmosphere · blurb · climax · genre · illustrator

Steps:

1. Identify the genre of your book and explain why you chose the colours and images you did for the cover.
2. Who is the protagonist of your book? Describe one key personality trait they have.
3. Write a one-sentence 'hook' that you would place on the back cover to persuade a reader to pick up this book.

4. Label your drawing with three words from the word bank to explain your design choices.
5. If Pip the bookworm were to read your book, which part of your cover design do you think would grab his attention the most and why?