Max's Super Maths Game: How to Play

Learning objective: To write clear instructions using imperative verbs and time conjunctions.

Max the monkey has invented a new counting game, but he needs your help to write the rules! Use the template below to create a set of instructions so your friends know how to play. Remember to use bossy verbs (imperative verbs) like 'put', 'jump', or 'count' and time words like 'first', 'next', and 'finally'.

Word bank: First · Next · Then · After that · Finally · Carefully · Quickly · Put · Count · Jump · Sort · Write

1. Title: What is the name of your game? (1 mark)

2. Equipment List: What do you need to play the game? (e.g. dice, counters, paper) (2 marks)

3. Step 1: What is the very first thing the player must do? (2 marks)

4. Step 2: What happens next? Describe what the player does during the game. (2 marks)

5. Step 3: How does the game finish? Explain how someone wins or when to stop. (2 marks)

Extension challenge: Can you add a 'Top Tip' at the bottom of your instructions to help a new player win the game?