

Pip the Bookworm's Magical Library Adventure

Learning objective: To demonstrate understanding of a story by illustrating key events, identifying setting, and labelling features using a word bank.

Read the scene description below. Use your imagination to draw the scene in the box provided. Use the word bank to help you label your drawing. Answer the questions to show how well you understood the story.

Draw: Draw a large, cozy room filled with tall bookshelves. In the centre, draw Pip the caterpillar sitting on a soft cushion. Pip should be holding a magnifying glass. Outside a large window, draw a night sky with stars. Use bright colours for the book spines on the shelves. Add labels to your drawing using the words from the word bank.



Label words: cozy · bookshelf · caterpillar · magnifying glass · adventure · starlight

Steps:

1. Where is Pip sitting and what is he using to look at the books?
2. How does Pip feel about starting his new book? Use a word from the text to explain.
3. What can Pip see through the window while he is reading?
4. Draw one item you think might be on a bookshelf in the library.
5. If Pip were to invite a friend to read with him, who would you choose and why?