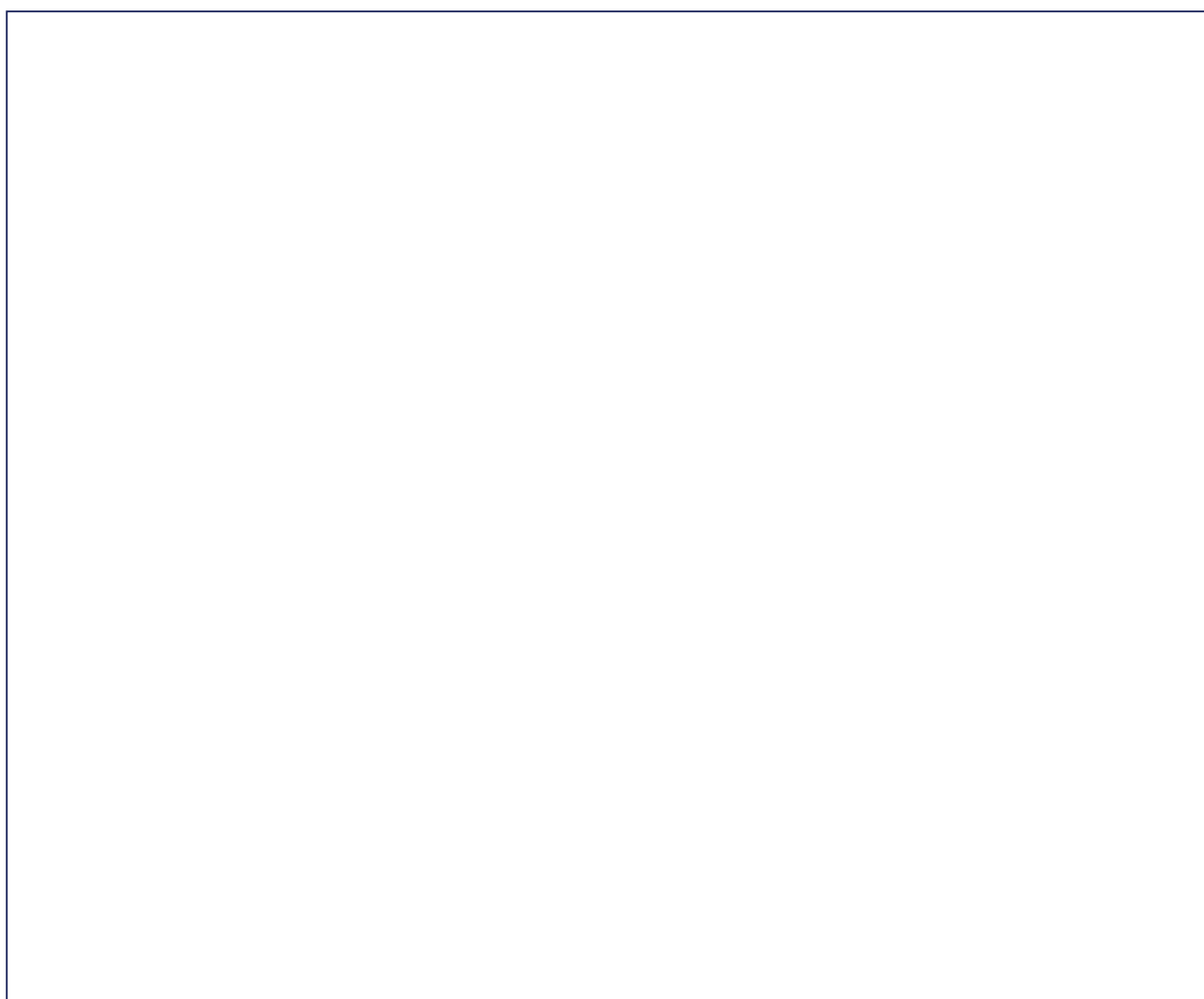


Max's Musical Tempo Adventure

Learning objective: To understand and visually represent the concept of tempo in music, identifying how speed affects the mood and character of a musical piece.

Max the monkey is conducting an orchestra in the jungle! Use your artistic skills to show how different speeds (tempos) change the way the music feels. Follow the steps below to complete your musical drawing.

Draw: Draw a large jungle scene divided into three sections. On the left, draw a scene that represents 'Largo' (e.g., a slow-moving tortoise). In the middle, draw 'Moderato' (e.g., Max the monkey calmly playing a drum). On the right, draw a 'Presto' scene (e.g., colourful birds zooming through the air). Use your drawing to show movement through your line choices—use long, flowing lines for slow sections and short, jagged, or energetic lines for the fast sections.



Label words: Largo (very slow) · Adagio (slow) · Moderato (moderate speed) · Allegro (fast) · Presto (very fast) · Tempo

Steps:

1. Explain why a composer might choose a 'Presto' tempo for an action scene in a film.
2. If a piece of music starts at 'Largo' and gradually gets faster, what term would you use to describe this change?

3. Label your drawing to show which section of the jungle represents 'Largo' and which represents 'Presto'.
4. Which tempo would be most appropriate for a lullaby? Why?
5. If Max the monkey is tapping his foot to a steady, walking pace, which tempo marking from the word bank is he likely using?