

Class 5 Computing Assessment: Staying Safe Online

Learning objective: To demonstrate an understanding of online safety, including digital footprints, privacy, and how to respond to unkind behaviour or suspicious requests.

Read each question carefully. Use your knowledge of digital citizenship to provide clear and thoughtful answers. Ensure you use the vocabulary provided where appropriate.

Kit the fox is helping his friends navigate the digital world. He wants to ensure that everyone knows how to protect their personal information and how to act if they encounter something online that makes them feel uncomfortable or unsafe.

Word bank: Digital footprint · Privacy settings · Cyberbullying · Report · Block · Personal information · Password · Trustworthy

1. Define what a 'digital footprint' is and explain why it is important to think before you post something online. (3 marks)

2. List three pieces of 'personal information' that you should never share with strangers online. (3 marks)

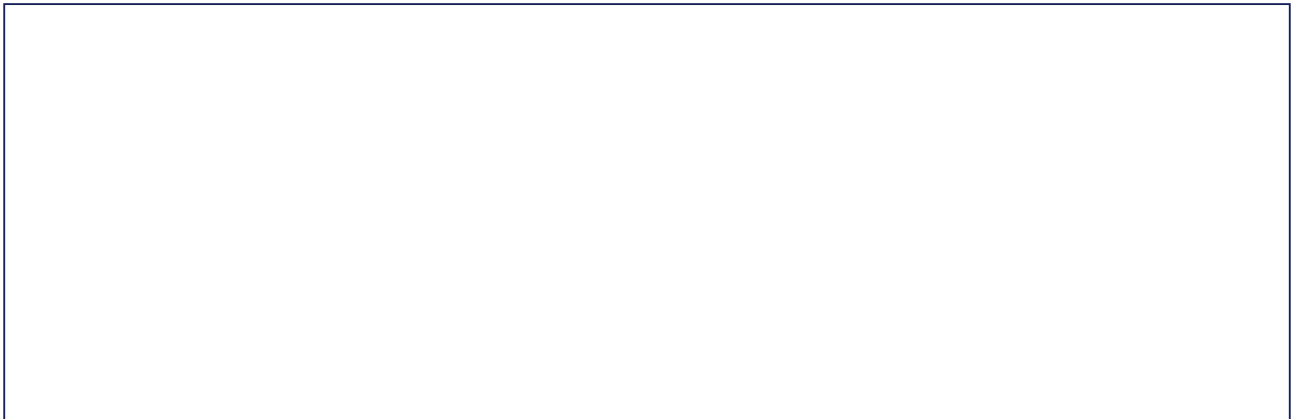
3. Imagine someone you don't know sends you a message asking for your home address. Describe the two most important steps you should take immediately. (4 marks)

4. Explain the difference between 'blocking' a user and 'reporting' a user. When would you use each function? (4 marks)

5. Why is it important to create a 'strong' password? Provide one example of what makes a password secure. (3 marks)

6. Extended Writing: You see a friend being treated unkindly by others in an online group chat. Write a short plan (100–150 words) explaining how you would respond to support your friend and keep yourself safe. Consider the roles of being an upstander rather than a bystander. (8 marks)

Draw: Draw a poster featuring Kit the fox that lists three 'Golden Rules' for staying safe while using the internet.



Extension challenge: Total: /25. Think about the 'think before you click' rule. Write a short poem or a catchy slogan that reminds your classmates why it is important to be kind and respectful in online spaces.