

Pip's Storytelling Adventure

Grab your pencil and let your imagination fly with Pip!

- Who is the main person or animal in your story? This is your character.
- Where does your story take place? Is it in a forest, a castle, or deep under the sea?
- Every story needs a beginning to introduce the fun, a middle to show what happens, and an end to finish the day.
- Use your senses! What can your characters see, hear, or smell in their world?
- Add 'wow' words to describe things, like 'sparkly', 'giant', or 'whispering'.
- Remember, there are no mistakes in storytelling—only new ideas waiting to be written down!

Did you know? Did you know that every great story starts with just one tiny idea? Whether it is about a flying elephant or a star that likes to dance, your brain is a factory for amazing tales!

Key vocabulary: Character · Setting · Adventure · Beginning · Middle · End · Imagine