

Striking and Fielding Masterclass with Max and Kit

Learning objective: To understand the key terminology and tactical rules of striking and fielding games in line with the Class 4 PE curriculum.

Read the front of each flashcard and see if you can recall the definition before checking the back. Use these terms to help Max and Kit play a fair game!

What is a Batter?

The player whose turn it is to strike the ball to score runs.

What is a Fielder?

A player on the team that is not batting, who tries to catch the ball or stop it from reaching the boundary.

What is an Innings?

The period of time during a game when one team is batting while the other team fields.

What is a Boundary?

The outer edge of the playing area; hitting the ball past this line scores extra points.

What is an Underarm bowl?

A way of delivering the ball to the batter where the arm swings below the shoulder.

What is an Overarm bowl?

A way of delivering the ball where the arm swings over the head, often used for greater speed.

What are Tactics?

The clever plans a team makes, such as spreading out fielders to cover all areas of the pitch.

What is a 'No-ball'?

A delivery that is against the rules, such as being thrown outside the marked area, which gives the batting team an extra point.

What is the role of a Wicket?

The target the bowler tries to hit and the batter tries to protect.

What does 'Fielding' mean?

The action of stopping the ball and returning it quickly to the bowler or wicket-keeper.