

Max's Invasion Games Tactics Planner

Learning objective: To identify and apply key tactical principles in invasion games, such as attacking, defending, and effective communication.

Invasion games are sports where the goal is to enter the opponent's territory to score. Use this template to plan your team's strategy before you start your next match. Think about how Max the monkey would use maths and logic to solve the 'puzzle' of the game!

Word bank: Attacking · Defending · Marking · Communication · Dribbling · Passing · Space · Interception · Tactics

1. The Aim of the Game: What is the specific objective your team needs to achieve to win points in this invasion game? (2 marks)

2. Attacking Strategy: How will your team move into 'space' to create scoring opportunities? Mention how you will use passing or movement. (3 marks)

3. Defending Strategy: Explain how your team will prevent the opposition from scoring. How will you mark your opponents effectively? (3 marks)

4. Communication Plan: Why is it important to talk to your teammates? Give one example of a clear instruction you could shout during the game. (2 marks)

5. Reflection: If your team is struggling to get the ball into the scoring zone, what is one change you could make to your tactics? (2 marks)

Extension challenge: Draw a bird's-eye view diagram of a pitch or court below. Use arrows to show where your players should move when they are in possession of the ball.