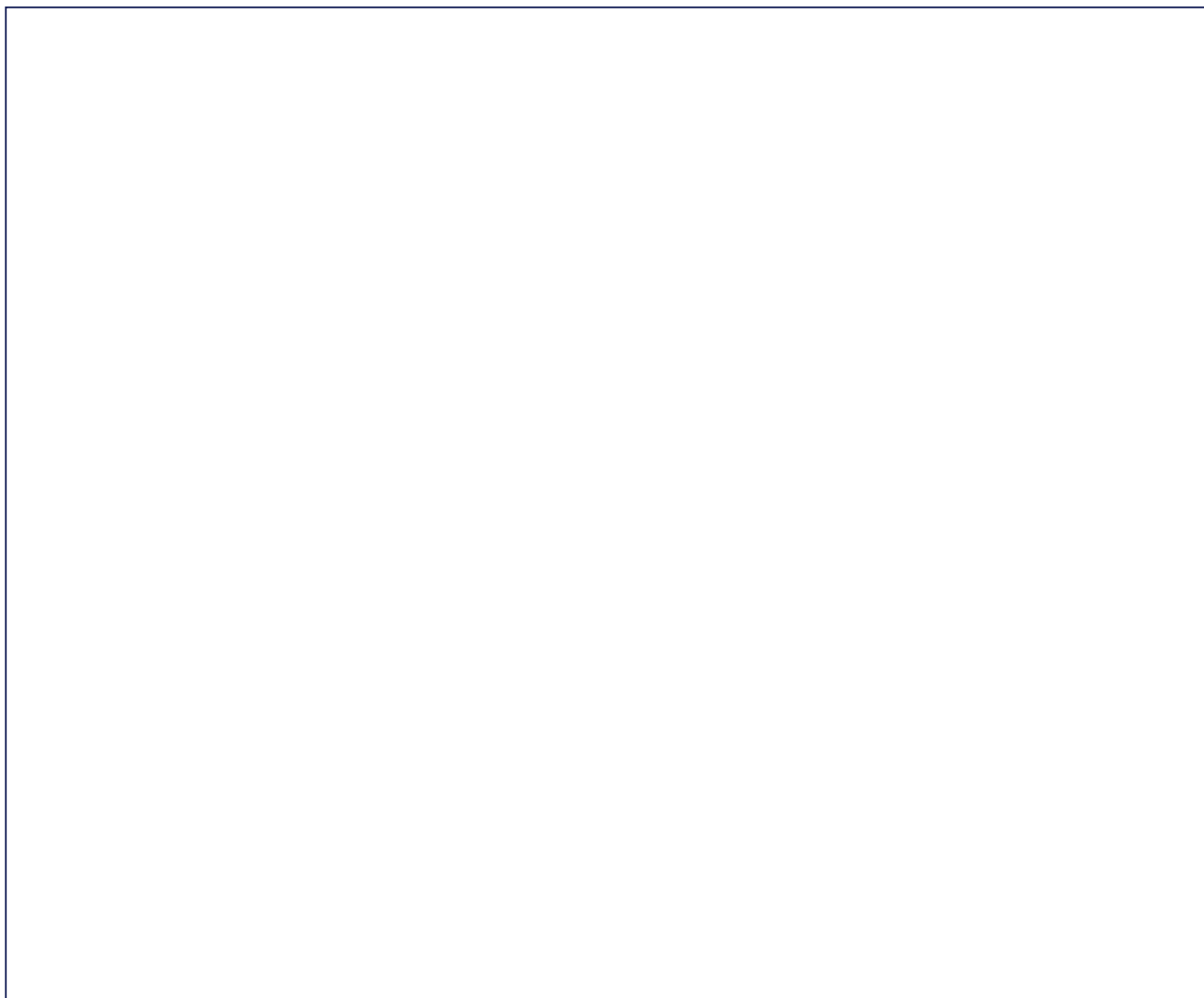


Team Tactics and Field Layouts

Learning objective: To understand the roles of players and the layout of a team game pitch.

Use your knowledge of team sports to design a layout for a new game called 'Star-Ball'. Use the word bank to label the key areas of your pitch and the players' positions.

Draw: Draw a bird's-eye view (top-down) of a sports pitch. Use a ruler for straight lines. Use circles for players and arrows to show their movement patterns. Include a key in the corner to explain your symbols.



Label words: Centre Circle · Goal Area · Defender · Attacker · Midfielder · Boundary Line · Tactical Formation

Steps:

1. Step 1: Draw a large rectangular pitch in the centre of your page. Label the 'Boundary Line' at the top.
2. Step 2: Draw three circles on the pitch to show where the 'Midfielders' start. Label these positions.
3. Step 3: Sketch two 'Goal Areas' at opposite ends of your pitch. Why is it important to have a clear boundary for these areas?
4. Step 4: Draw a small arrow to show the direction an 'Attacker' would run to score a goal.
5. Step 5: Label the 'Centre Circle'. Explain why this is a useful feature in a team game.