

## Grade 3 Myths and Legends Flashcards

*Learning objective: To understand the key features of myths and legends, including traditional storytelling elements and character archetypes.*

Use these flashcards to test your knowledge of myths and legends. Read the front, guess the answer, and then check your response against the answer provided after the pipe symbol.

### What is a Myth?

A traditional story, often involving gods or supernatural beings, created to explain natural events or the origins of the world.

### What is a Legend?

A story from the past that is believed to be based on real people or events, but which has been exaggerated over time.

### Who is the Protagonist?

The main character in a story, often the hero who faces the biggest challenges.

### Who is the Antagonist?

The character or force that opposes the main character and creates conflict in the story.

### What is a 'Quest'?

A long and difficult journey taken by a hero to achieve a specific goal or find a special object.

### What does 'Supernatural' mean in stories?

Something that cannot be explained by science or nature, often involving magic, monsters, or gods.

### What is a Moral in a story?

A lesson about right and wrong that the story is trying to teach the reader.

### What is an 'Archetype'?

A typical example of a certain person or thing, such as the 'wise mentor' or the 'brave warrior'.

### Why are myths 'Cultural'?

They reflect the beliefs, values, and history of the specific group of people who first told them.

### What is 'Exaggeration' in legends?

Making events or characters seem much bigger, stronger, or more important than they likely were in real life.

### Give an example of a common setting in a myth.

Ancient mountains, magical forests, the deep ocean, or the home of the gods.

### Why did people tell myths long ago?

To help explain things they did not understand, like why the sun rises or why storms happen.