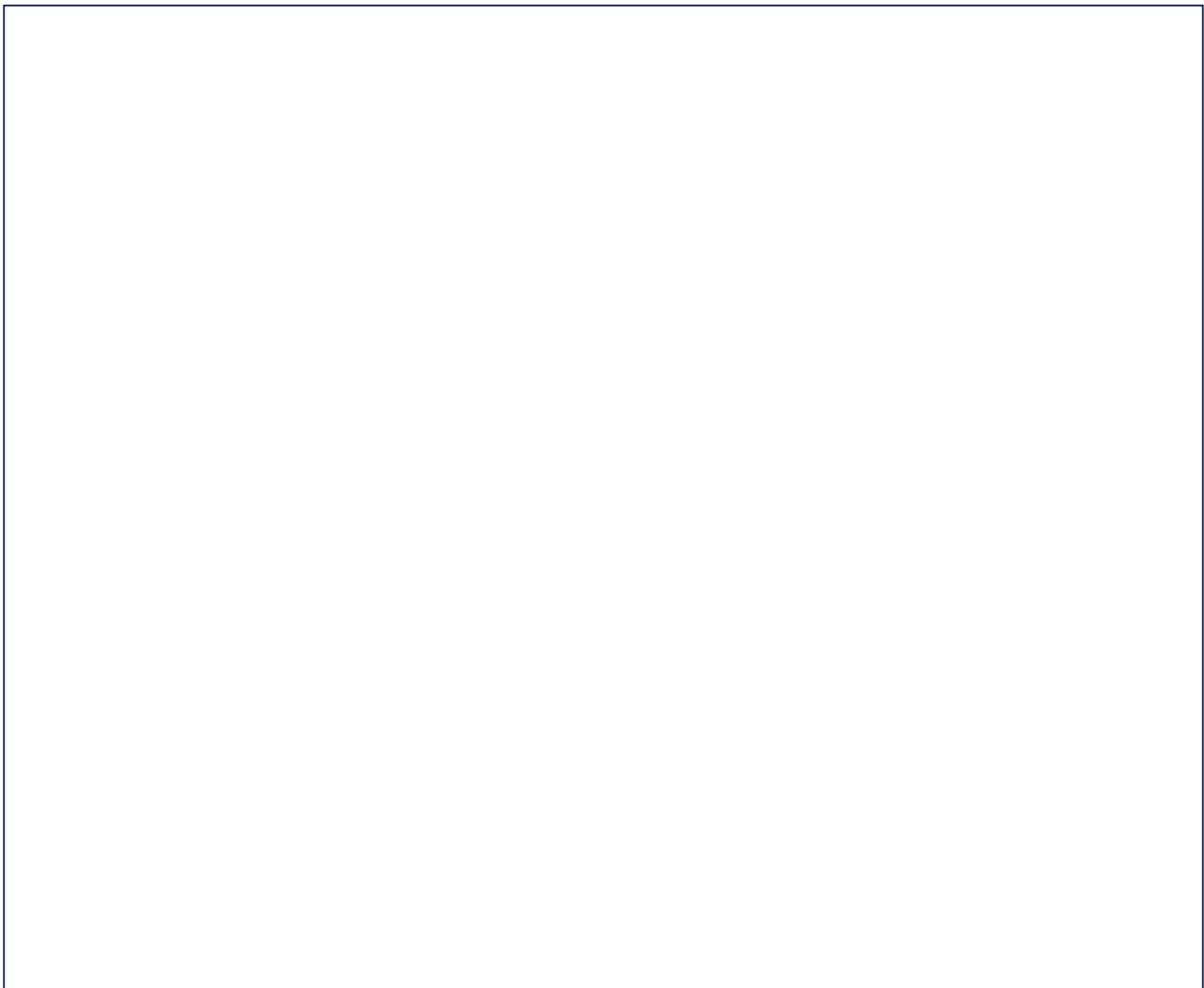


# Finn's Global Store Adventure

*Learning objective: To understand that goods are traded and transported from different places to reach our local shops.*

Finn the dolphin has been busy helping ships carry items across the sea! Look at the store shelf below and help Finn stock it with items that come from far away. Follow the steps to draw and label your own market scene.

**Draw:** Create a split-scene drawing. On the left side, draw a blue sea with a cargo ship carrying colorful crates of food. On the right side, draw a bright, friendly store with shelves. Use bright colors and simple shapes for the buildings and the boat. Include a clear path connecting the ship to the store to show the journey.



*Label words: ship · fruit · store · sea · money*

## Steps:

1. Step 1: Draw a big ship on the water carrying a crate of bananas. How many bananas can you draw in the crate?
2. Step 2: Draw a shopkeeper at the counter. If an apple costs £1, and you buy two, how much money do you need to pay?
3. Step 3: Label the 'ship' and the 'store' on your drawing.

4. Step 4: Draw a coin next to the fruit to show how we pay for things. What is the symbol for British money?
5. Step 5: Draw a map line showing the journey from the ship to the store.