Being a Good Friend with Max the Monkey

Learning objective: To identify positive qualities in friendships and understand how to be a supportive friend.

Max the Monkey loves to solve puzzles about friendship. Look at the list of actions below. Decide if each action is a 'Good Friend' choice or a 'Not So Kind' choice. Sort them into the correct columns in the table provided.

Word bank: Listening · Sharing · Pushing · Kind words · Lying · Helping · Ignoring

1. 1. Look at the list in the word bank. Write three actions that a 'Good Friend' would do. (3 marks)

2. 2. Max says: 'If a friend feels sad, I will...' (2 marks)

3. 3. Why is it important to say sorry if you make a mistake with a friend? (2 marks)

4. 4. Draw a line to match the action to the result:
Sharing a toy ---> Makes a friend feel happy
Taking a toy ---> Makes a friend feel sad (2 marks)

Draw: Draw a picture of you and a friend playing a game together. Make sure you are both smiling!

Extension challenge: Write one sentence about a kind thing you did for a friend this week. Start your sentence with: 'One kind thing I did was...'