

Kit’s Scratch Coding Vocabulary Mat

Learning objective: To understand and apply key computational vocabulary when designing and debugging algorithms in Scratch.

Key Vocabulary

Use this reference mat to help you build your digital projects. Terms are grouped by their function in the Scratch environment.

Algorithm A precise, step-by-step set of inst...	Sprite A graphical character or object that c...	Stage The background area where your proj...
Script A collection of stacked blocks that tell...	Sequence The specific order in which instruc...	Loop A control block that causes a sequence...
Selection A decision-making process where ...	Variable A placeholder or container used to ...	Broadcast A message sent through the prog...
Debugging The systematic process of findin...	Event An action that starts a script, such as c...	Condition A logical test that must be true for...
Operator Blocks used to perform mathemati...	Motion Blocks that control the position, direct...	Looks Blocks that change the appearance of..
Explain why it is ...	Compare and con...	Justify why a pro...
What might happ...	If you were desig...	Evaluate the effic...