

Max’s Masterclass: The Art of Prototyping

Learning objective: To understand the purpose and process of iterative design and prototyping in Design Technology.

Key Vocabulary

Use this vocabulary that to help you plan and build your prototypes. The terms are grouped into three categories: The Planning Stage, Building Techniques, and The Evaluation Cycle.

Explain why it is ...	Compare and con...	Why is it importa...
If your prototype ...	Justify why using...	What might happ...