

Storytelling Adventure with Pip the Bookworm

Learning objective: To structure a narrative using an opening, build-up, problem, resolution, and ending.

Pip the Bookworm wants to help you write your very own story! Use the prompts below to plan your adventure. Remember to use exciting adjectives and connectives to make your writing come alive.

The sun was just beginning to peek over the horizon when Leo the Lion noticed something unusual shimmering in the long grass.

Word bank: Suddenly · Meanwhile · Eventually · After a while · Without warning · Carefully · In the distance · However · Luckily

1. The Opening: Introduce your main character and the setting. Where are they and what are they doing? Start with: 'One bright morning, [Character Name] was...' (2 marks)

2. The Build-up: Describe what happens next. How does the character move towards the mystery? Start with: 'As they walked closer, they noticed...' (2 marks)

3. The Problem: What goes wrong or what challenge does the character face? Start with: 'Suddenly, a loud noise caused...' (2 marks)

4. The Resolution: How is the problem solved? Does the character use their brain or their bravery? Start with: 'Luckily, [Character Name] remembered...' (2 marks)

5. The Ending: How does the story finish? How does the character feel now? Start with: 'By the time the sun set, the character felt...' (2 marks)

Extension challenge: Try to include at least two examples of speech in your story. Remember to use speech marks (inverted commas) for what your character says!