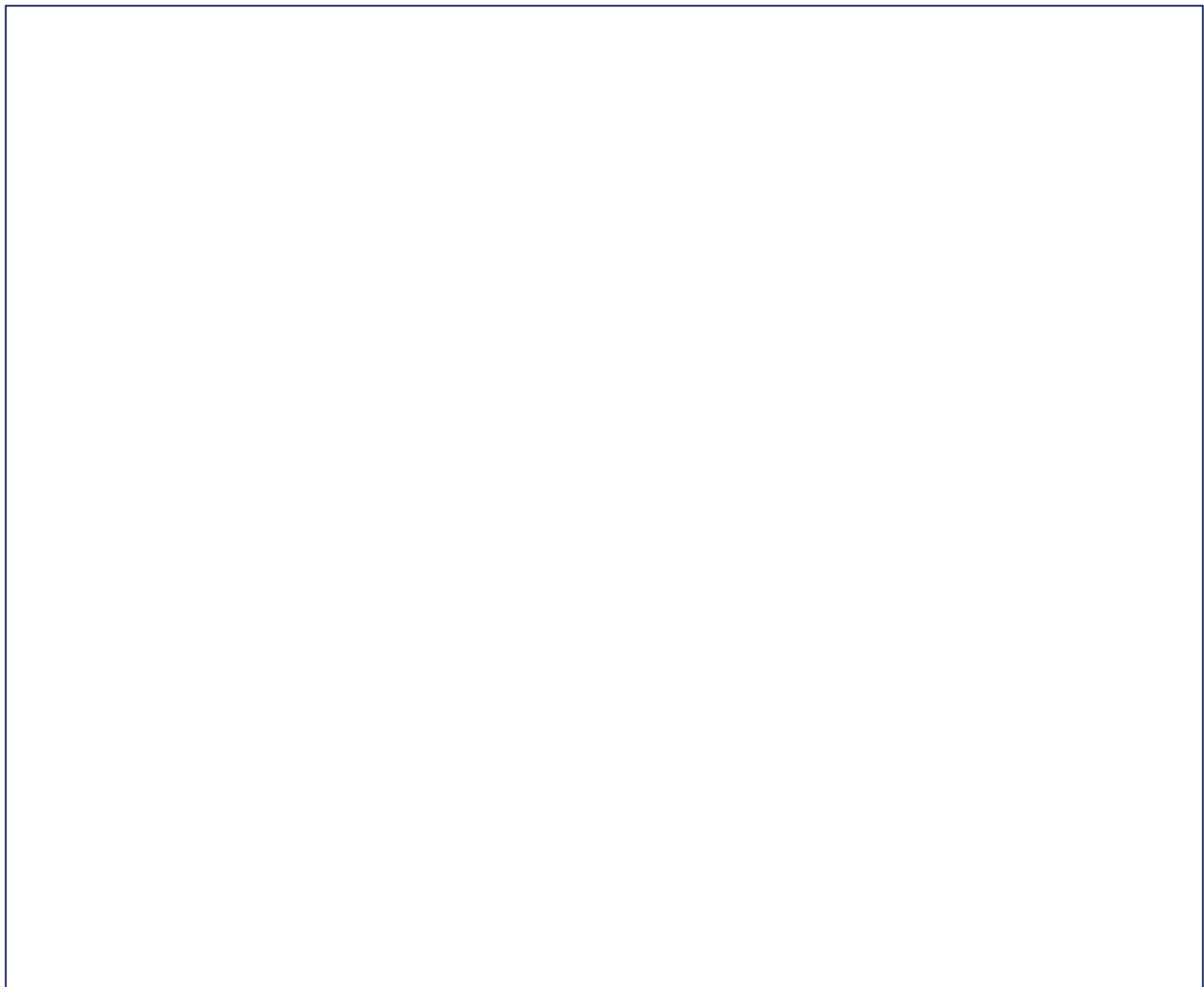


World Book Day: The Library of Dreams

Learning objective: To use descriptive language and artistic representation to construct a vivid, imaginative setting for a literary adventure.

Today, we are joining Pip the bookworm and Ellie the elephant in their secret, magical library. Use your imagination to draw the scene described below. After drawing, use the vocabulary in the word bank to label your creation and answer the deeper thinking questions to explain your design choices.

Draw: Draw a perspective view of the 'Library of Dreams'. Include: 1) A grand, spiralling bookshelf that reaches towards a ceiling of stars. 2) Ellie the elephant wearing spectacles, carefully selecting a glowing book. 3) Pip the caterpillar perched on a stack of giant, leather-bound tomes. 4) Whimsical details like floating lanterns, inkpots that shimmer, and vines entwined with the furniture. Use a 'storybook illustration' style—think soft shading, intricate patterns, and a sense of depth.



Label words: Enchanted · Labyrinthine · Luminous · Ancient · Whimsical · Atmospheric · Intricate · Boundless

Steps:

1. Explain why you chose to place your 'focal point' (the most important part of your drawing) in that specific location. How does this guide the viewer's eye?
2. Compare and contrast your library design with a traditional, modern-day library. What atmosphere are you

trying to evoke?

3. Justify your choice of colour palette. How do your colours contribute to the 'magical' mood of the setting?

4. What might happen if a reader pulled the wrong book from the shelf in this library? Describe the potential consequence.