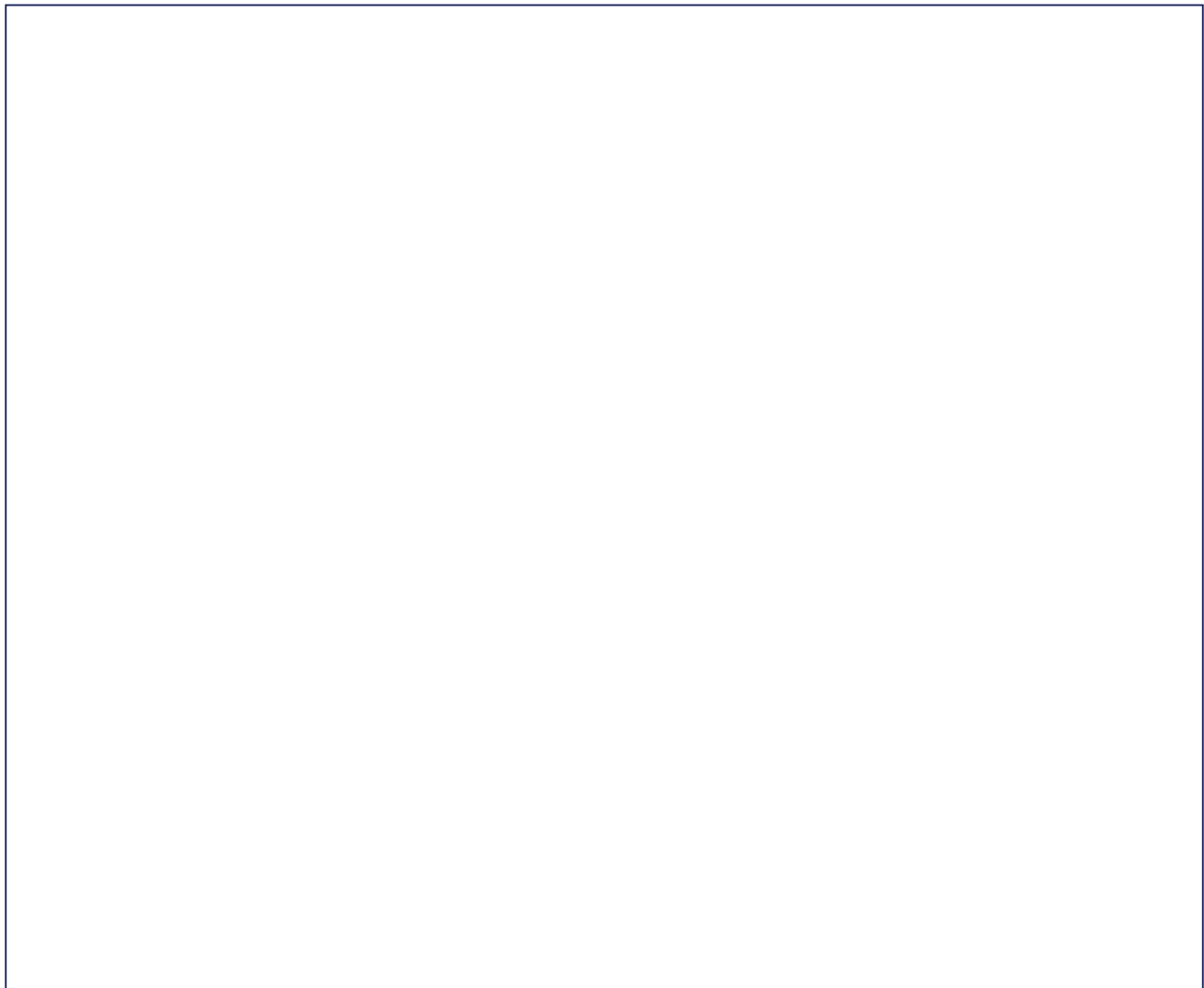


Max's Striking and Fielding Skills

Learning objective: To identify and draw the key positions and actions in a striking and fielding game.

Follow the steps below to complete your drawing. Use the word bank to help you label the important parts of the game.

Draw: Draw a large, clear scene on your paper. In the centre, draw Max the monkey holding a wooden bat, ready to hit a ball. Behind Max, draw three wooden stumps in the ground. To the side, draw a teammate waiting to catch the ball. Keep the drawing simple and use neat labels with arrows pointing to each part.



Label words: Batter · Fielder · Bat · Ball · Stumps

Steps:

1. Step 1: Draw Max the monkey standing in the middle of the field holding a bat. Label the 'Batter'.
2. Step 2: Draw a ball flying through the air towards Max. Label the 'Ball'.
3. Step 3: Draw a fielder standing near the edge of the field waiting to catch the ball. Label the 'Fielder'.
4. Step 4: Draw three wooden sticks standing in the ground behind the batter. Label the 'Stumps'.